



# Mathematical Tools for Self-assembly



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KdVI

# Objective

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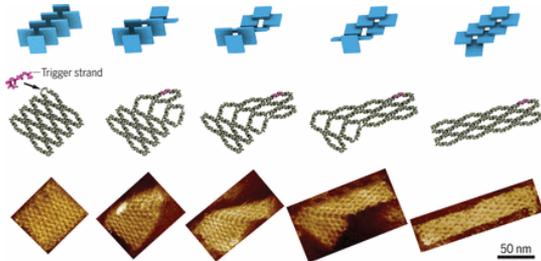
Not so much about DNA self-assembly, but rather

- ▶ How mathematical tools can support self-assembly projects in general
- ▶ Some of the range of the tools



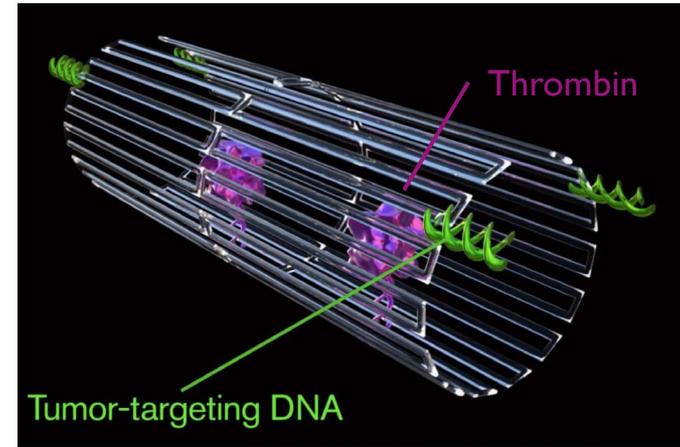
# Why self-assembling nanostructures?

## Nano-robotics



Reconfiguration of DNA molecular arrays driven by information relay. Song, Li, Wang, Mayer, Mao, Ke  
*Science* 28 Jul 2017: Vol. 357, Issue 6349

## Cancer treatments



## Nano-circuitry

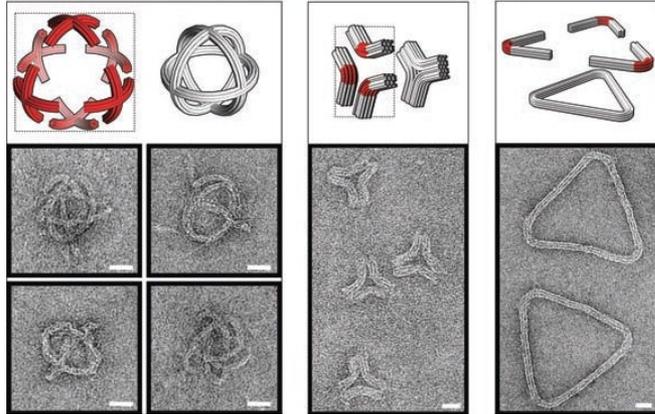


<https://www.microsoft.com/en-us/research/blog/researchers-build-nanoscale-computational-circuit-boards-dna/>

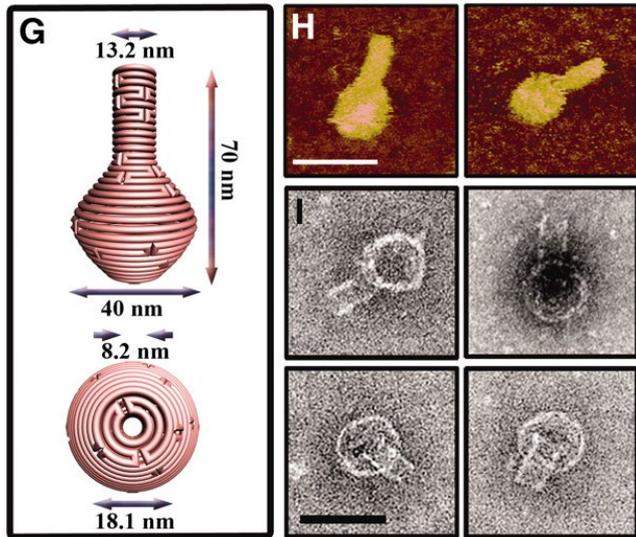
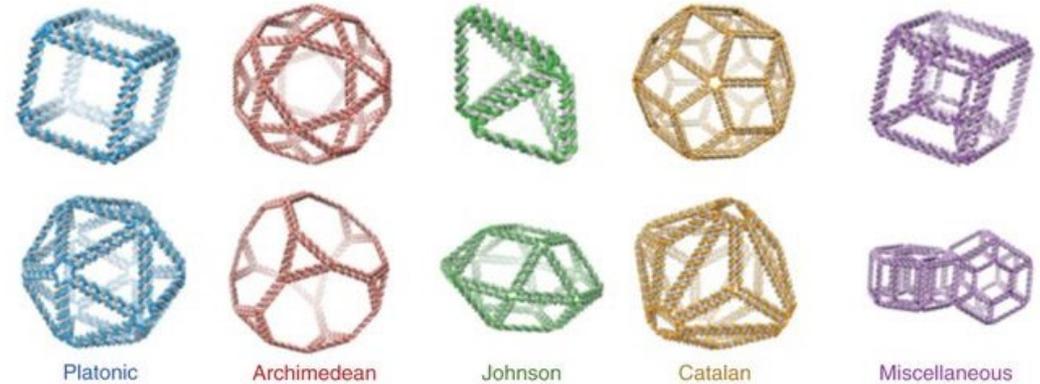
<https://www-nature-com.proxy.uba.uva.nl/articles/nbt.4071.pdf>  
<https://scitechdaily.com/fully-autonomous-cancer-fighting-nanorobots-seek-and-destroy-tumors/>



# Some (3D) DNA nano-objects



Dietz, Douglas and Shih, *Science*, 325, 725



Han, Pal, Nangreave, Deng, Liu, and Yan, *Science*, 333, 342

Linko, Kostianen. *Nature Biotechnology* volume 34, pages 826–827 (2016)



Benson, Mohammed, Gardell, Masich, Czeizler, Orponen, Högberg. *Nature* 523, 441–444 (23 July 2015)

# Objectives

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Create new mathematical and computation tools for laboratories producing self-assembled DNA nanostructures.

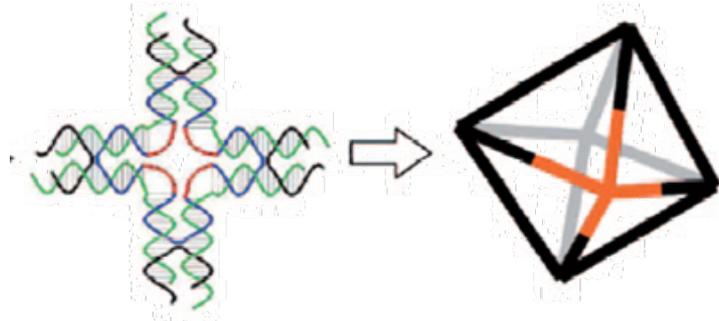
- ▶ Several assembly paradigms:
  - Tile-based assembly ♦ DNA origami ♦ Reporter strands
- ▶ For each assembly method, usually get:
  - ▶ Problem formulation and mathematical formalism
  - ▶ Proofs that design strategies are NP-Hard
  - ▶ Pragmatic approaches—algorithms, special cases, etc.
  - ▶ New mathematical directions arising from the problem



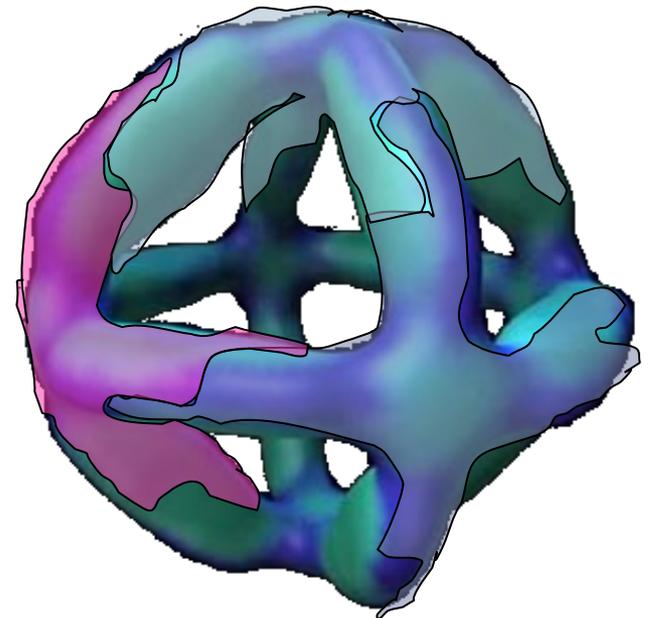
# Branched Junction Molecules

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## A self-assembled octahedron



<http://onlinelibrary.wiley.com/doi/10.1002/anie.200904513/pdf>



22 nanometers

<http://www.scripps.edu/news/press/2004/021104.html>



# A visualization model

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# Short and long

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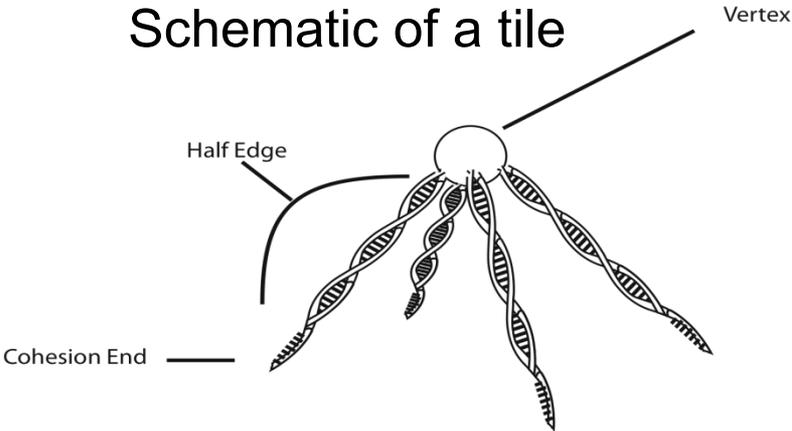
<https://gulfspecimen.org/specimen/echinodermata/brittle-stars-and-serpent-stars/>

<https://www.flickr.com/photos/edbierman/7383798192/>

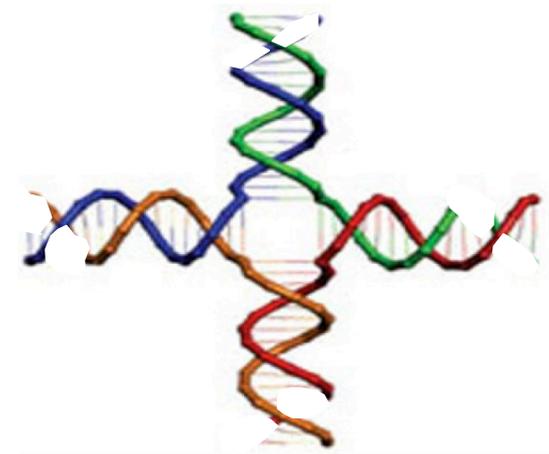


# What is a tile?

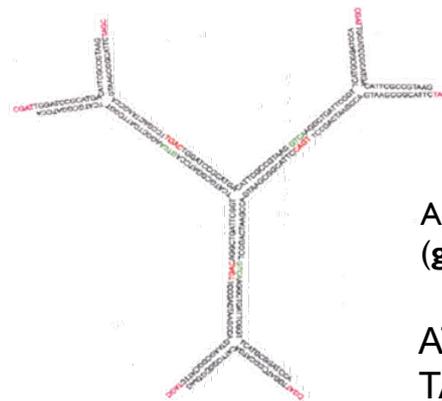
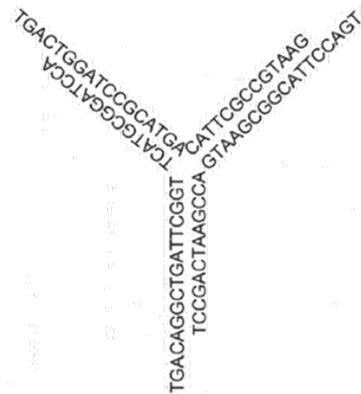
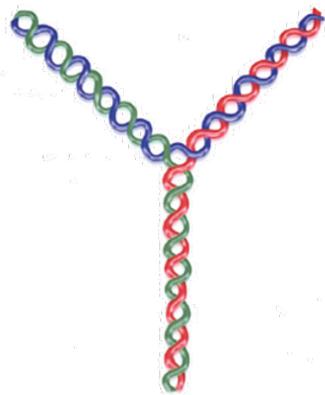
Schematic of a tile



The branched junction molecule



With the bases specified



A-T (adenine - thymine) and G-C (guanine - cytosine).

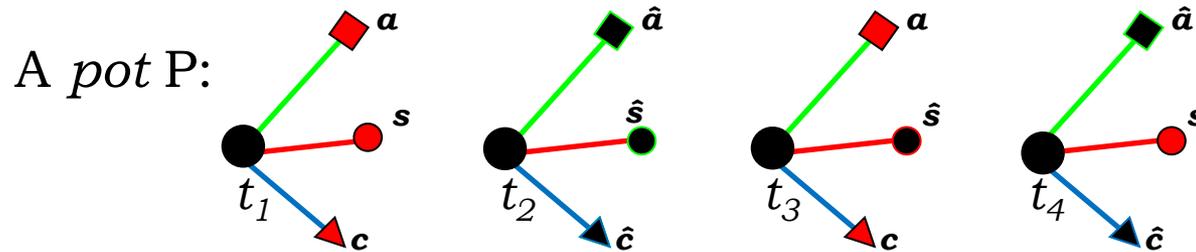
ATTCG GGTAACATTTCG  
 TAAGCCATTG TAAGC

*Y-shaped DNA. Schematic diagrams of the structure (left) and sequence (middle) of Y-DNA, and dendrimer-like DNA (right).*

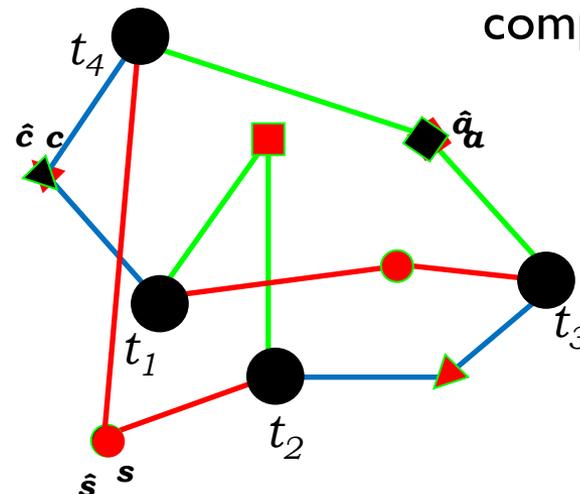
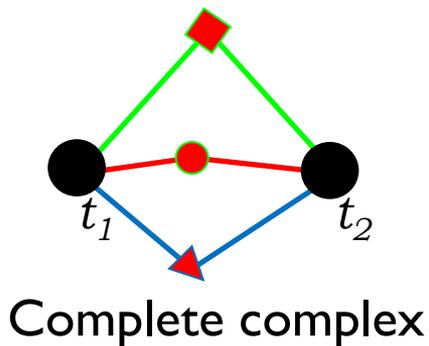
$a$              $\hat{a}$   
 ATTCG GGTAACATTCTG  
 TAAGCCATTG TAAGC

# Combinatorial formulation

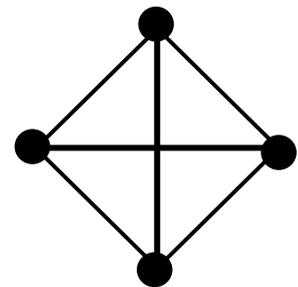
Both complete complexes and incomplete complexes can be constructed from the this pot P with 4 tiles:



The labs generally want complete complexes



Incomplete complex



# But optimal pots are hard

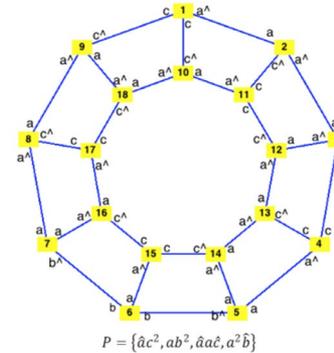
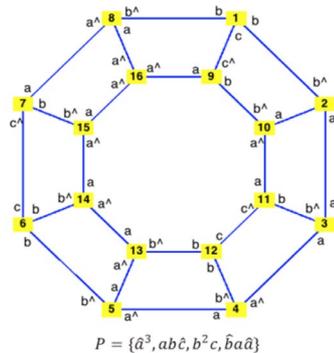
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- ▶ Computational results with ramifications for the fundamental objectives:
  - ▶ If you have a pot  $P$ , in general you can't efficiently determine what graphs it will construct.
  - ▶ If you have a graph  $G$ , in general you can't efficiently determine a pot that will assemble  $G$ , but not anything smaller.
- ▶ This stinks for the labs, as they would really prefer a fast, general purpose algorithm.
- ▶ Changes the focus to: complexity for special classes, pragmatic solutions, approximation algorithms, explicit minimal pots for high-utility graphs, etc.



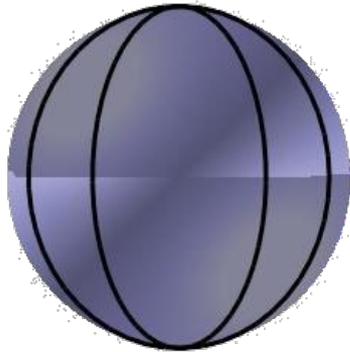
# Pragmatic code

- ▶ We can use existing integer linear programming tools for small examples.
- ▶ We have specialized code that will handle 2-3 degrees of freedom and can determine if a graph is the unique smallest construct assembled by a pot.
- ▶ Simulator with novel use of configuration model.
- ▶ Specific designs for sporadic ad hoc cases, but quite difficult to prove optimality.



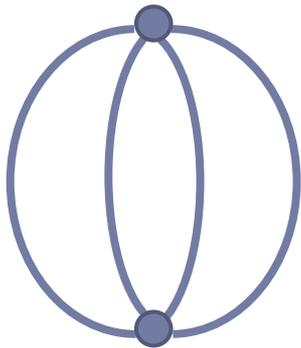
- ▶ More algorithms are needed— for special classes, in restricted settings, and for approximate solutions.

# Basic design process for DNA origami

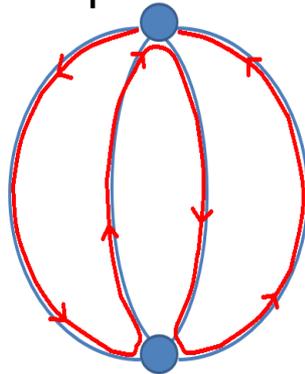


The target

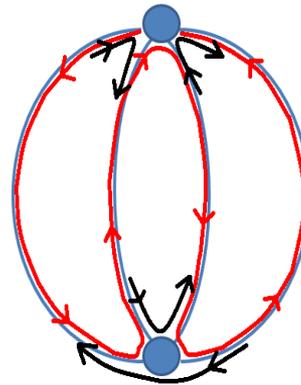
The design steps



Represent the target as a graph



Find an optimal route for the scaffolding strand



Locate the staple strands

## MANY constraints:

- ▶ Just an Eulerian circuit if the target happens to be an Eulerian graph.
- ▶ For non-Eulerian graphs, must adapt either the graph or the circuit to enable the construction.
- ▶ Identify structurally appropriate augmenting edges.
- ▶ **Constraints on turnings**
- ▶ **No interwoven strands**
- ▶ Symmetry preferred
- ▶ Commensurable edge lengths (full turns of DNA)
- ▶ Overall length of strand

# The generic problem from the lab

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- ▶ We want to build a molecule with the structure of some graph in three space using DNA origami
- ▶ We want the scaffolding strand to follow faces as much as possible, but if it can't, we want it at least not to cross-over or interweave.

Please provide the best possible route for the scaffolding strand through the graph.

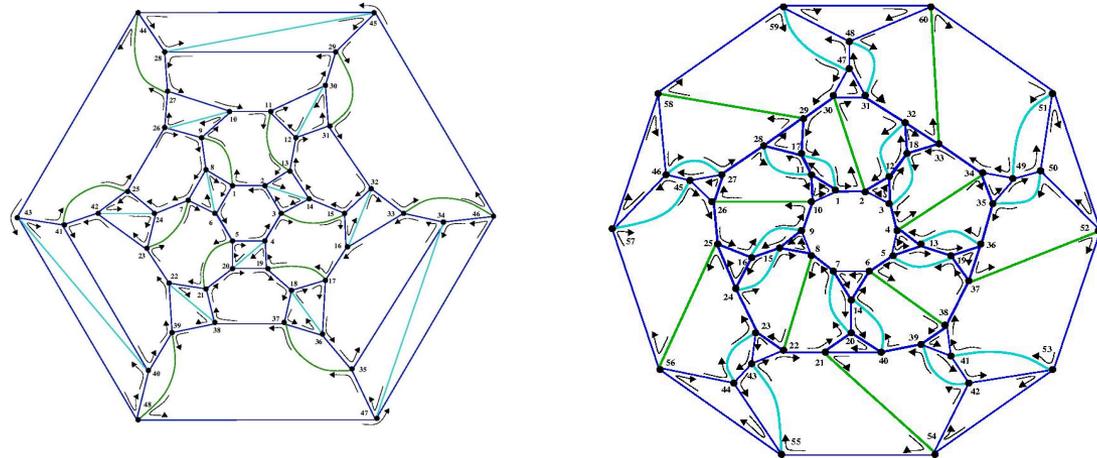
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# Results

- Existence NP-complete for A-trails in plane graphs (Andersen, Fleischner 95, Bent, Manber 87)
- Polynomial time for non-crossing, planar 4 regular graphs (Kotzig, 2002)
- We give a polynomial time reduction to 3-SAT, which is NP-Complete to show still hard for  $\text{maxdeg} = 8$ .
- $\text{Maxdeg} = 6$  is open, and seems quite difficult.

Basically, proved this design problem is also provably hard.



Often can provide specific designs— or prove they are impossible for given constraints

# Reformulation as TSP

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***Theorem:***

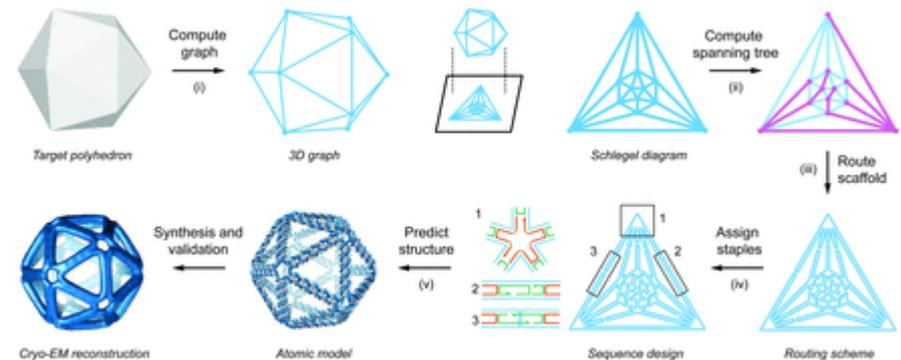
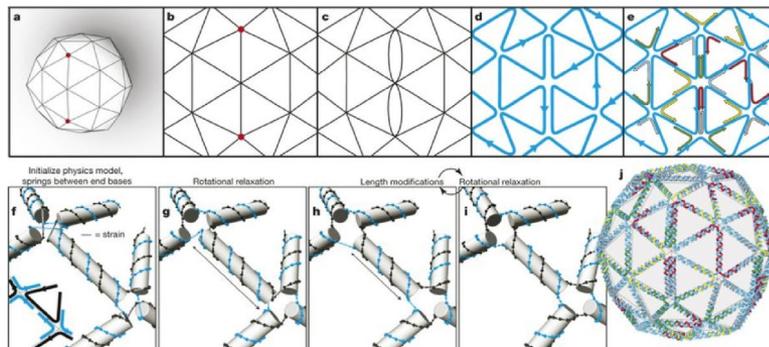
Given an Eulerian graph  $G$  with (pair consistent) turning costs, there is an associated edge weighted graph  $L(G_2)$  that may be constructed in polynomial time so that applying the TSP to  $L(G_2)$  yields a minimum cost Eulerian circuit for  $G$ .

This means that existing TSP programs can be used for quite reasonably sized instances of DNA origami. We have written prototype software for this.



# Other pragmatic approaches

- ▶ A-trail algorithm, restricted to spherical meshes and with some thickened edges –Benson, Mohammed, Gardell, Masich, Czeizler, Orponen, Hogberg, and approximation algorithms for triangulation on higher genus surfaces –Mohammed, Hajij
- ▶ Fast algorithm if all edges thickened —Veneziano, Ratanaalert, Zhang, Zhang, Yan, Chiu, Bathe



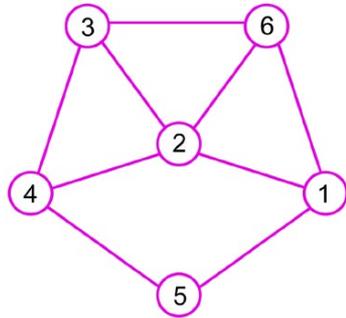
# The routing problem on the backend

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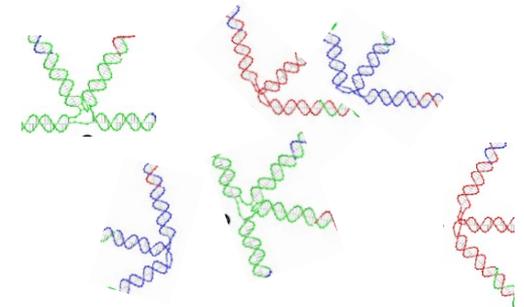
- ▶ Tile-based assembly and strand routing are examples of 'front end' design problems.
- ▶ But also need good walks through the target structures, called ***reporter strands***, for reading the output from biomolecular computing or other experiments.

# Biomolecular computing of 3-coloring

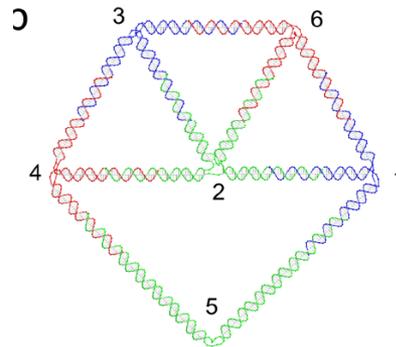
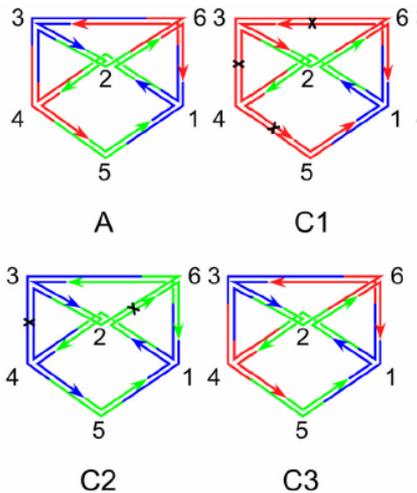
The graph to test for 3 colorability



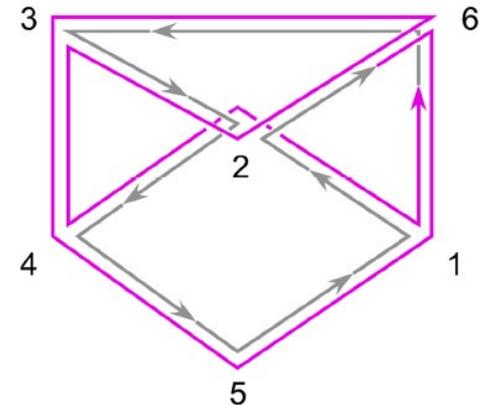
1. Make tiles that assemble the graph in three different 'colors', but only unlike tiles bond properly.



2. Self-assemble, noting 'nicks' between like colors.



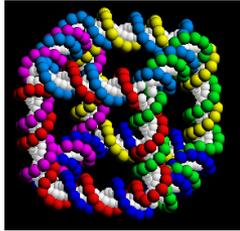
3. Strip off 'reporter strand' to read and confirm solution.



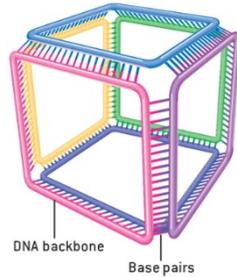
Construction of a DNA Nano-Object Directly Demonstrates Computation, G. Wu, N. Jonoska, and N. C. Seeman  
*Biosystems*. 2009 November ; 98(2): 80–84. (Experimental results, not just theory.)

# Topological graph theory connection

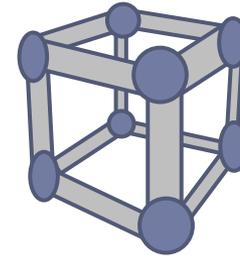
<http://seemanlab4.chem.nyu.edu/>



DNA cube



Schematic of cube  
(twisting of DNA  
strands not shown).



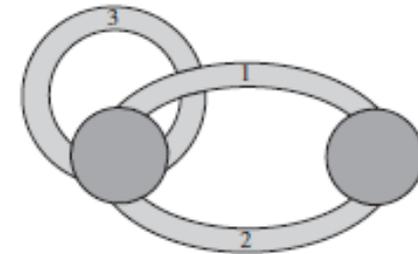
Ribbon graph model, with  
ribbon edge boundaries  
corresponding to DNA  
backbones



(a) A cellularly embedded graph  $G$ .

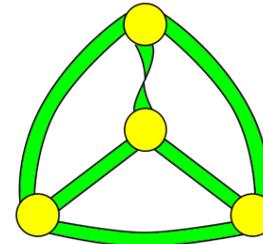


(b)  $G$  as a band decomposition.



(c)  $G$  as a ribbon graph.

Non-cellularly  
embedded graph



$K_4$  in Projective Plane



# Sophisticated mathematical tools here

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▶ For reporter strands in non-Eulerian graphs, we want a closed walk that:

1. Traces the whole graph
2. Repeats as few edges as possible
3. If it repeats any edge, it doesn't double back, and it retraces the edge in the reverse direction (since single stranded DNA is directed, and two strands have to be going in opposite directions if they bind to a double helix).

▶ Equivalent to:

*Given a graph, cellularly embed it in some surface so that there is a special 'outer face' that all the edges are incident to.*

▶ Moreover, find such an embedding with the smallest possible size outer face (fewest edges)



# Critical Questions

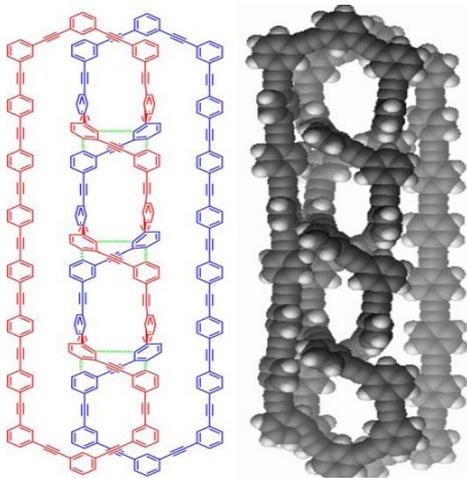
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- ▶ Does such an edge-outer embedding always exist? **Yes**— Jonoska, Seeman, Wu and Ellingham, E-M
- ▶ Is there a fast algorithm for finding a solution? **Yes—Very fast!** Ellingham, E-M
- ▶ Is there a fast algorithm for finding a best possible solution?

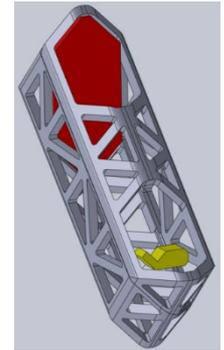
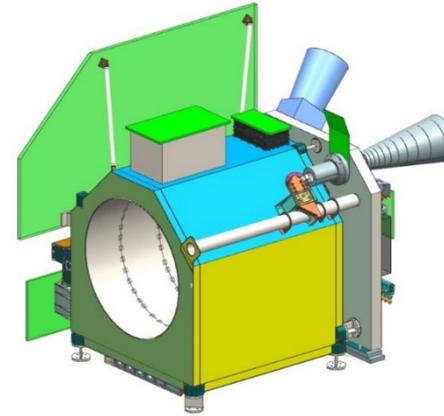
**No.... This is provably hard, even for 3-regular, cubic, plane graphs.** Ellingham, E-M

But now working on some very nice special cases, for which we have found fast algorithms.

# Not just DNA... hydrocarbons, space deployment, statistical mechanics, computer chip design, crystals

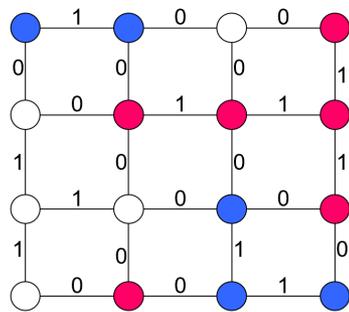


M. Cox, J. Ellis-Monaghan, T. Hughes, K. Mondanaro, "Hydrocarbon links in an octet truss"



## NASA ATLAS project

J. Coolidge, K. O'Brien (SMC 2011), "Utilizing the octet truss in the design of lateral transfer retroreflectors."



## Potts model

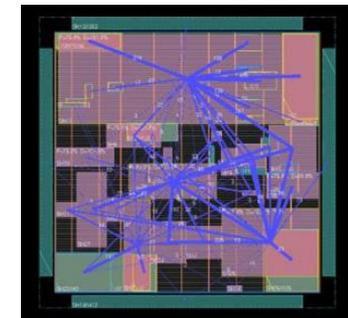
Healthy  
 cancerous  
 Necrotic  
 Cellular models (temp= cellular motility)

Healthy  
 Contagious  
 Symptomatic  
 Immune  
 Deceased  
 Epidemiology (temp= virulence)

## VLSI Graph Drawing

```

1: AND2_B = PLACED ( 1760 960 ) FS ;
1: AND2_B = PLACED ( 1840 480 ) N ;
1: AND2_A = PLACED ( 1960 1920 ) FS ;
1: AND2_D = PLACED ( 2120 1920 ) FS ;
1: AND2_C = PLACED ( 2120 2400 ) N ;
1: AND2_E = PLACED ( 2160 2400 ) N ;
1: AND2_F = PLACED ( 2380 1920 ) FS ;
1: AND2_G = PLACED ( 2380 1440 ) N ;
1: AND2_H = PLACED ( 1120 0 ) FS ;
1: AND2_I = PLACED ( 1540 480 ) N ;
1: AND2_J = PLACED ( 1540 960 ) N ;
1: AND2_K = PLACED ( 1920 2400 ) N ;
1: AND2_L = PLACED ( 1920 1920 ) N ;
1: AND2_M = PLACED ( 1960 960 ) F ;
1: AND2_N = PLACED ( 1920 960 ) F ;
1: AND2_O = PLACED ( 2680 480 ) F ;
1: AND2_P = PLACED ( 2480 2400 ) F ;
1: AND2_Q = PLACED ( 2120 0 ) FS ;
1: AND2_R = PLACED ( 2160 960 ) F ;
1: AND2_S = PLACED ( 2400 480 ) N ;
1: AND2_T = PLACED ( 2120 480 ) N ;
1: AND2_U = PLACED ( 2220 960 ) F ;
1: AND2_V = PLACED ( 2200 2880 ) F ;
1: AND2_W = PLACED ( 3680 1920 ) F ;
1: AND2_X = PLACED ( 3760 960 ) F ;
1: AND2_Y = PLACED ( 3480 0 ) FS ;
1: AND2_Z = PLACED ( 2120 960 ) F ;
1: AND2_AA = PLACED ( 2120 960 ) F ;
    
```



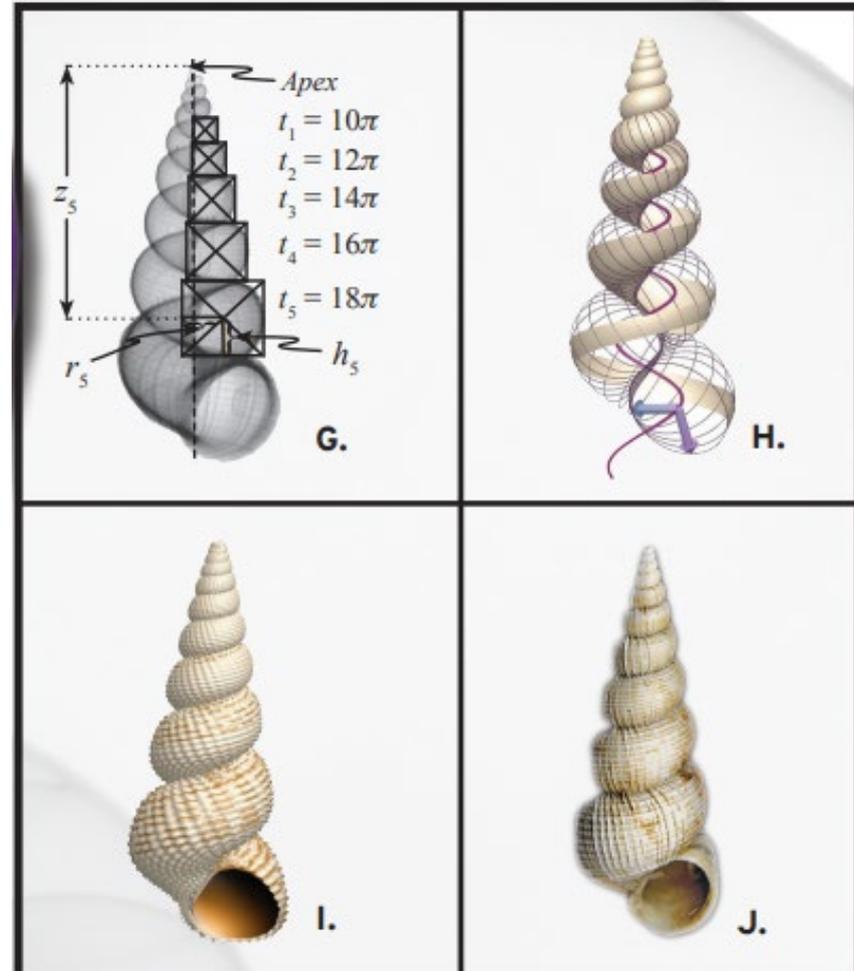
# Just for fun

## Math and Bio 2010

The shell morphology model used to create these shells and an accompanying applied classroom project were developed at Saint Michael's College by G. Ashline, J. Ellis-Monaghan, Z. Kadas, and D. McCabe, and appear in UMAD/ILAP Modules: Tools for Teaching 2009, COMAP, at <http://www.comap.com>. The model is largely based on P. Prusinkiewicz and D. Fowler's work comprising Chapter 10 of "The Algorithmic Beauty of Sea Shells" by H. Meinhardt. The shell x-rays and photograph of *Epitonium magnificum* are from S. Crow, "Seashell Architecture," at <http://www.seashellarchitecture.com/>.

**BIO SIGMAA**  
www.maa.org/sigmaa

**MAA**  
MATHEMATICAL ASSOCIATION OF AMERICA



**Epitonium magnificum**

# Alas...

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- ▶ Math is not magic

